

Connecting a Suprema BioStation L2 reader to Net2

Overview

The BioStation L2 is an IP based fingerprint reader, it includes a Wiegand output for easy connection to the Net2 access control system. The BioStation L2 needs to be configured via Suprema's software.

The BioStation L2 needs to be connected via Wiegand to the ACU via the wiring diagram below.

A separate 12 or 24 volt power supply is needed for the reader. It cannot be connected to the reader output terminals of the Net2 controller due to its high power consumption.



Cable Pinout	ACU terminal
-	+12V
-	Red LED
-	Amber LED
-	Green LED
Green	Wiegand D0
White	Wiegand D1
-	NOT USED
Black	0V

Red 12V dc	Reader 1
Red LED	
Amber LED	
Green LED	
Data/D0	
Clock/D1	
Media Detect	
0V out	

Ensure any unused wires are safely terminated.

The BioStation L2 is tested via a 26bit Wiegand output, however more options are available. The Reader setting in Net2 has been set to "Wiegand" and "Wiegand 26 bits".

The Wiegand settings for the BioStation needs to be configured as following;

Input/Output: Output

Wiegand input format: ID#1 26 bit SIA Standard – H10301

Pulse width(μs): 50

Pulse Interval(μs): 1000

The integration download and instructions can be found here:

https://www.supremainc.com/en/solutions/suprema-integration-paxton.asp?sKIND_TYPE=GD01502



+44 (0)1273 811011

support@paxton.co.uk

paxton.support



+49 (0) 251 2080 6900

support@paxton-gmbh.de

paxton.gmbh.support



+33 (0)157 329356

support@paxtonaccess.fr

paxton.support



+32 (0)78485147

support@paxton-benelux.com

paxton.benelux.support



+31 (0)76 3333 999

support@paxton-benelux.com

paxton.benelux.support



+27 (0)21 4276691

support@paxtonaccess.co.za

paxton.support



+1(800) 672-7298

supportUS@paxton-access.com

usapaxton.support



+11 5715088198

soporte@paxton-access.com

paxton.soporte



+1 (864) 751-3501

soporte@paxton-access.com

paxton.soporte



8000 3570 3783

support@paxtonaccess.ae

paxton.support



+44 (0)1273 811011

support@paxton.co.uk

paxton.support